Order the Fractions

Players: two players

Materials: Fraction strips and 24 (3" x 5") cards marked as follows: 1/1, 1/2, 2/2, 1/3, 2/3, 3/3, 1/4, 2/4, 3/4, 4/4, 1/6, 2/6, 3/6, 4/6, 5/6, 6/6, 1/8, 2/8, 3/8, 4/8, 5/8, 6/8, 7/8, 8/8. (Same as *Fraction War*.)

Directions:

- 1. Shuffle the cards.
- 2. Deal four cards in a row, face up, to each player.
- 3. Put remaining cards in a pile between the two players. Turn the top card over.
- 4. In turn, players replace one of their cards with the card that is face up or with the top card from the pile.
- 5. Put extra card on discard pile.

Winner:

First player to arrange their cards so that each card is greater or equal to the one on the left.

Check:

Use fraction pieces to show it is correct.

Fraction War

Players: two to four players

Materials: Fraction strips and 24 cards (3" x 5") marked as follows: 1/1, 1/2, 2/2, 1/3, 2/3, 3/3, 1/4, 2/4, 3/4, 4/4, 1/6, 2/6, 3/6, 4/6, 5/6, 6/6, 1/8, 2/8, 3/8, 4/8, 5/8, 6/8, 7/8, 8/8. (Same as *Order the Fractions*.)

Directions:

- 1. The dealer shuffles the cards and deals them face down to all players.
- 2. Each player places his cards in a pile in front of him in the order in which the cards were received.
- 3. Play begins by the dealer saying "go" and each player turning over his/her top card. The player whose card has the largest fraction wins the round and retains the cards.
- 4. If players turn over equivalent fractions, another round is played for possession of all the cards.
- 5. Play continues until all cards are gone.
- 6. The winner is the player with the most cards at the end of the game.

Fraction Concentration

Players: two to four players

Materials: Fraction cards and 11 cards (3" x 5") marked as follows: 1/2, 3/6, 4/8, 1/3, 2/6,1/4, 2/8, 2/3, 4/6, 3/4, 6/8.

Directions:

- 1. Arrange the cards on the floor or table in four rows of six.
- 2. Play will pass to the right.
- 3. Each player in turn will turn over two cards. If the fractions are equivalent, the player removes the pair from the board and keeps them.
- 4. When the cards have all been removed, the winner is determined by the player who has the most pairs.