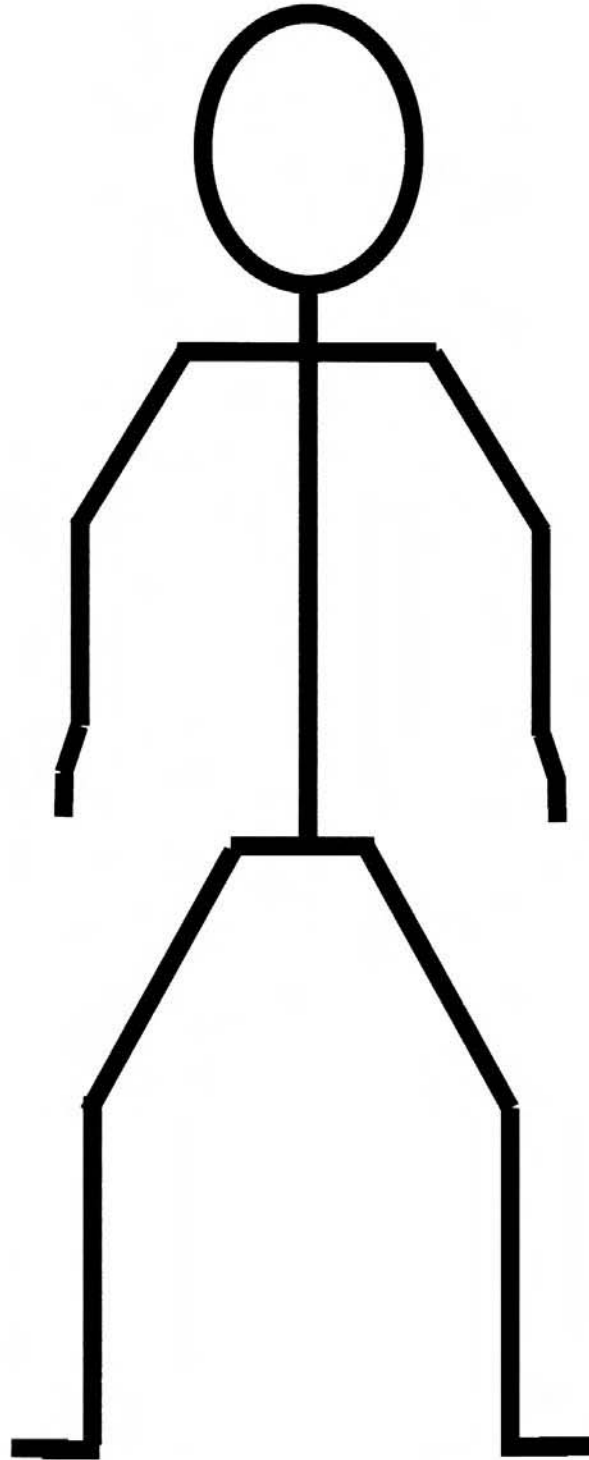


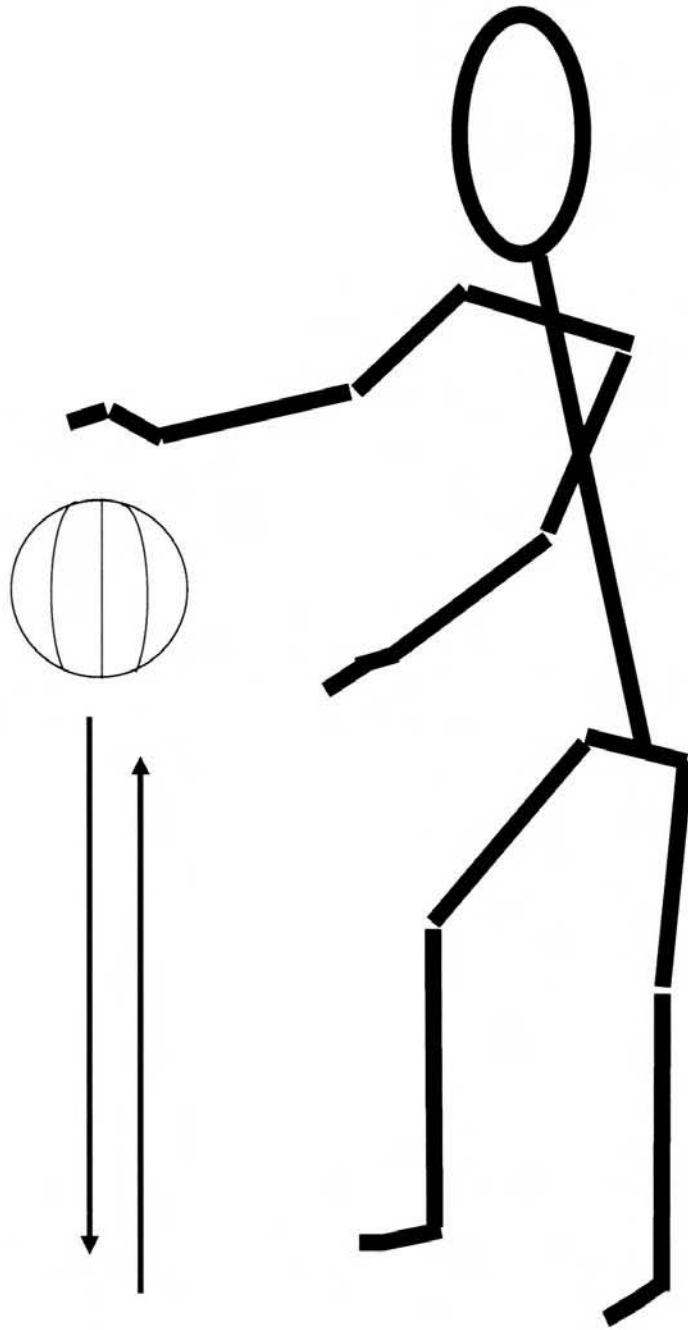
# Standing



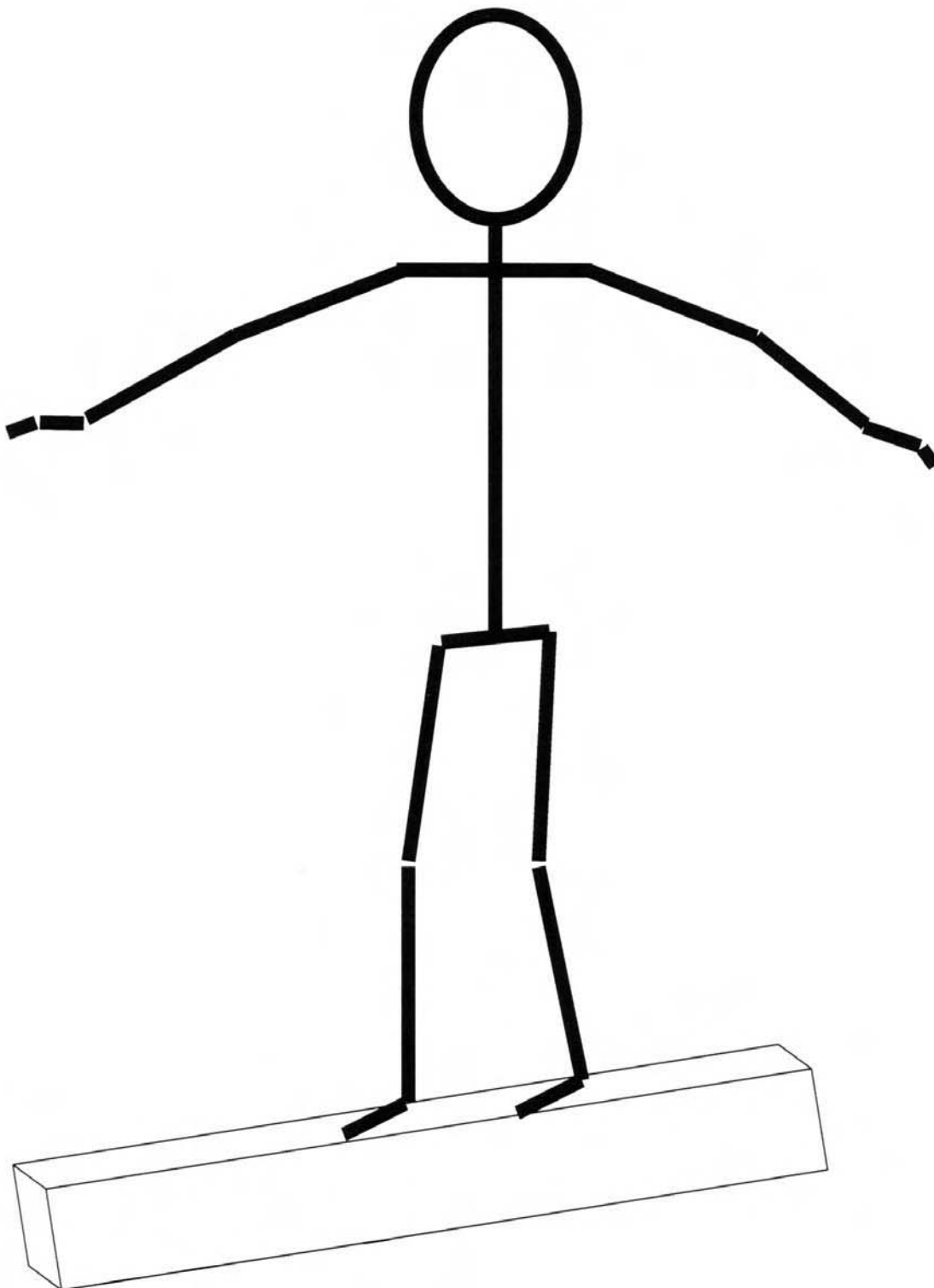
# Run



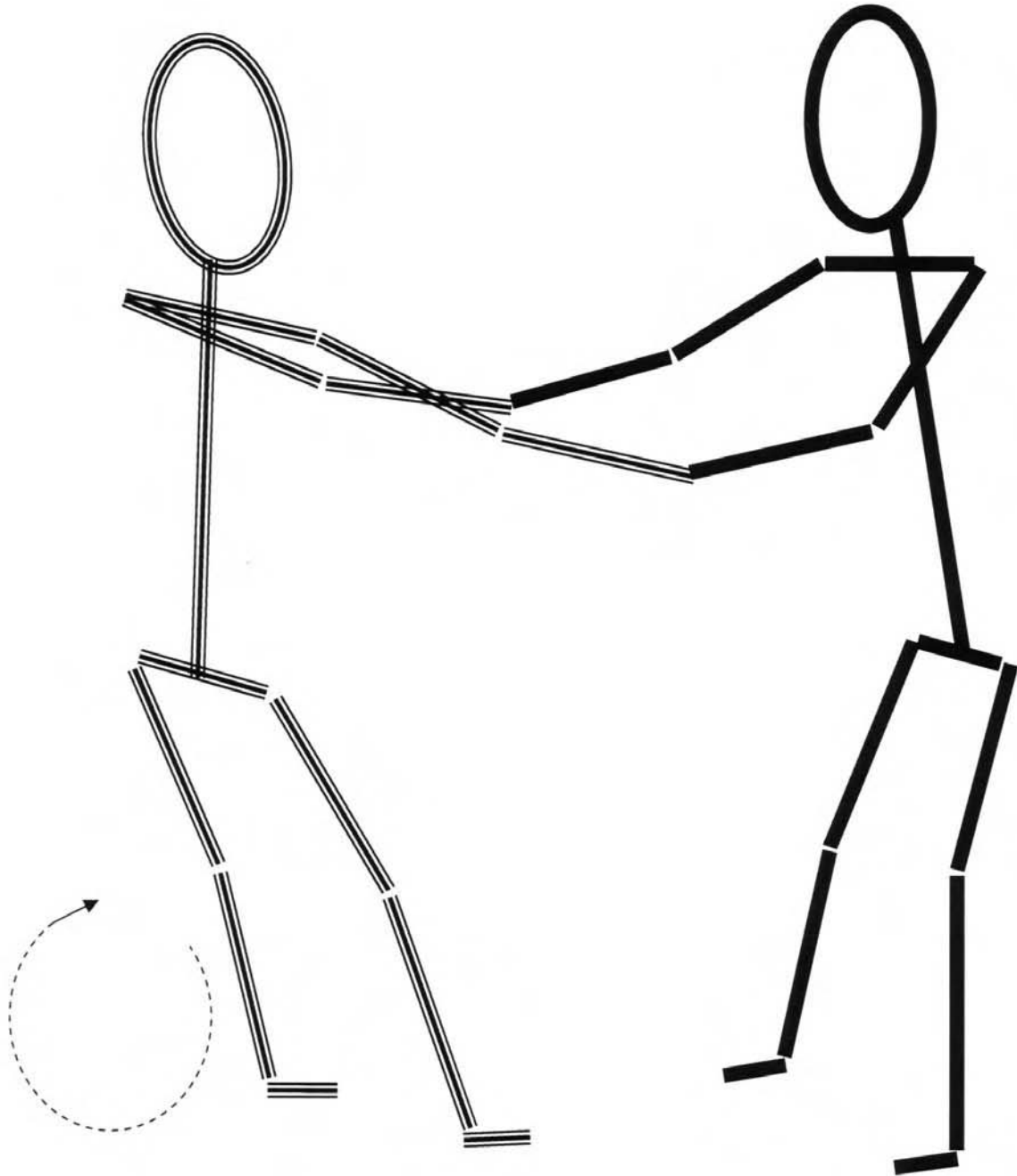
# Bounce



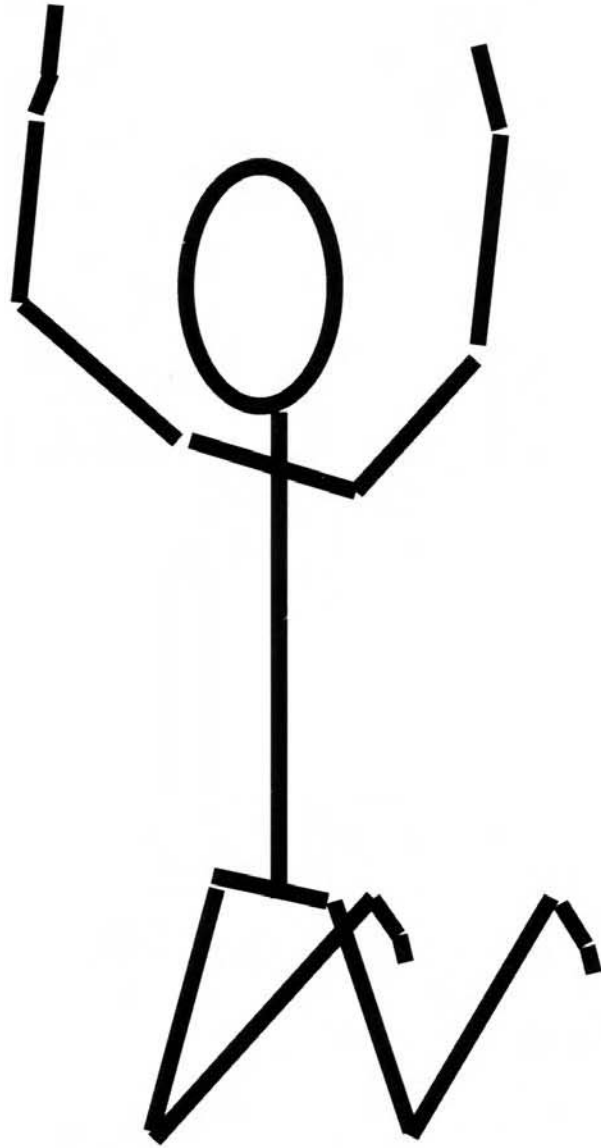
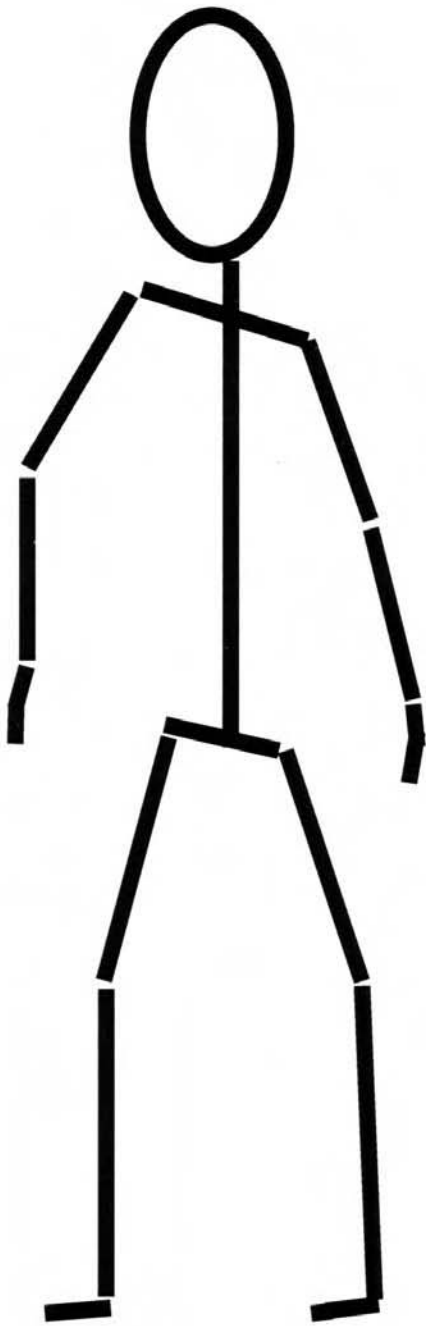
# Balance



# Twirl



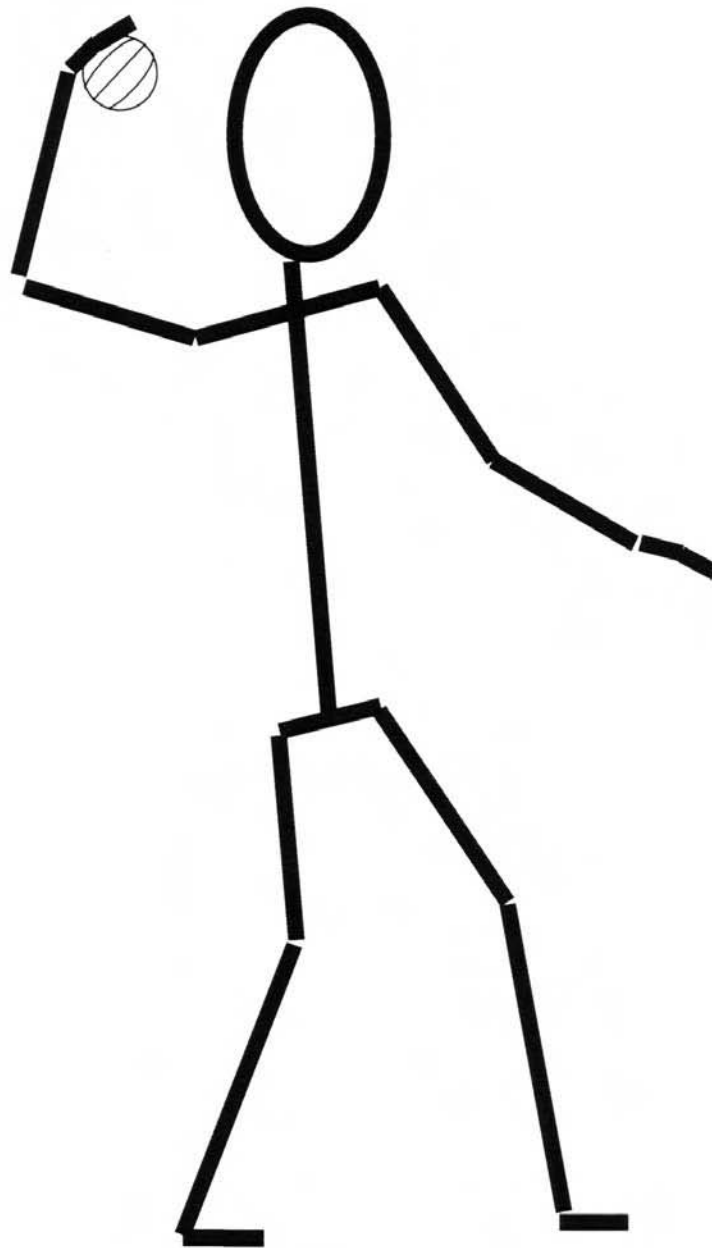
# Jump



# Duck

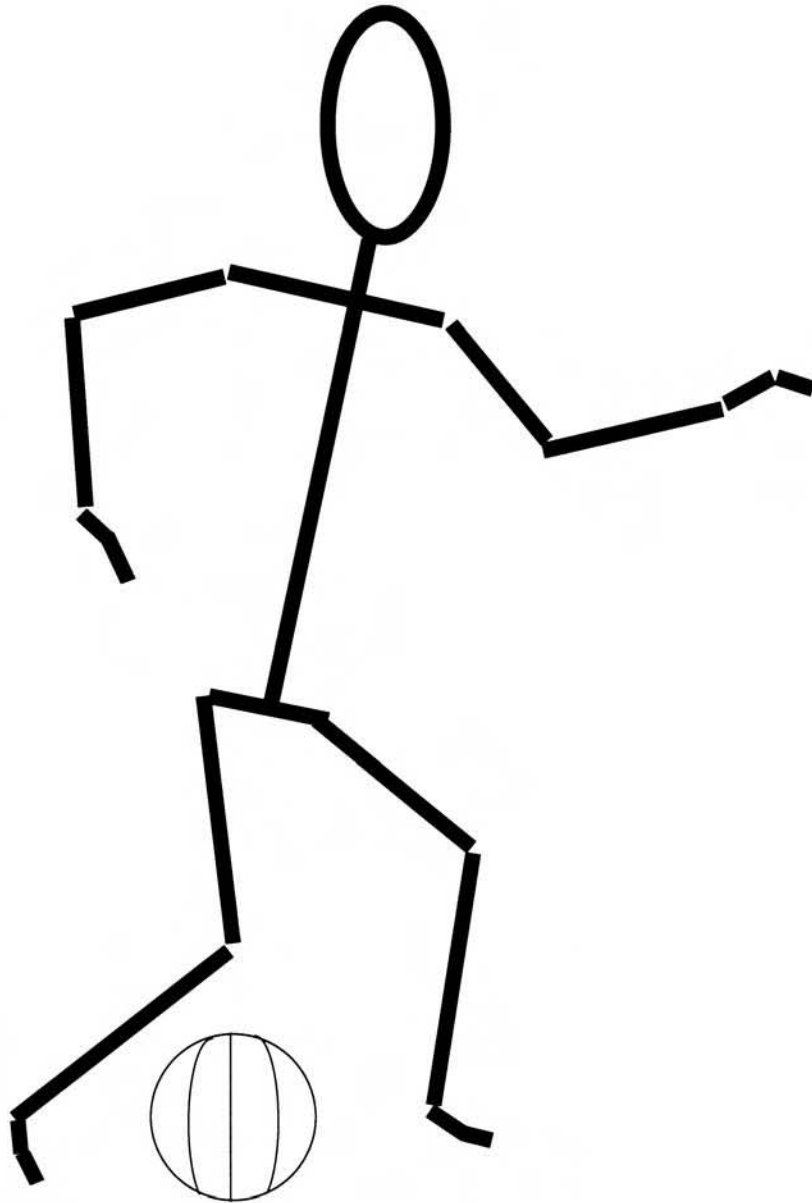


# Throw

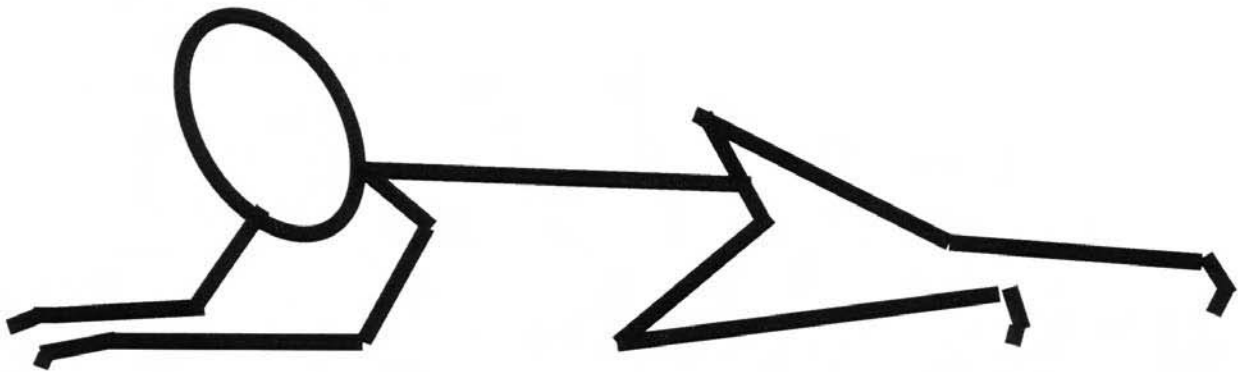




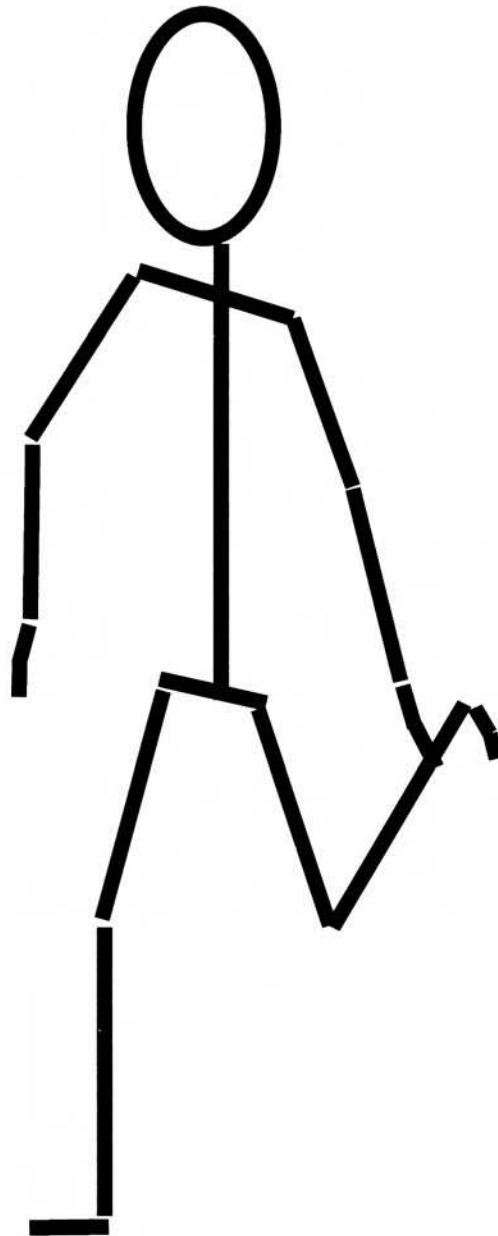
# Kick



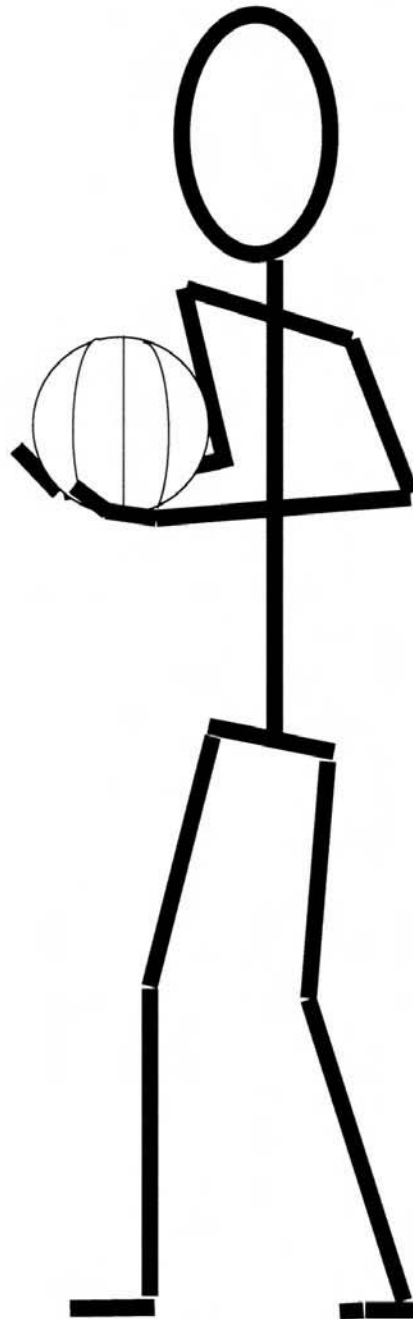
# Crawl



# Hop



# Catch



# Walk

