

# Communication Game

Use two sets of attribute shapes. The communicator will describe a shape and a position on the mat to a partner who can't see the mat. Use a private office or book to block the view. The communicator places 8 shapes on the mat as the builder listens and builds on his/her mat. Remove the private office to compare mats. See how similar the two pictures are. Draw and color your picture. Reverse roles. The communicator will draw on his/her own page.

