

Movie Trailers - Books Students Read

Summary

Participants will become Steven Spielberg for the day. They will be able to create a "movie" book trailer. Using the given cliff notes from book classics, students will put together a movie using ideas from the notes given.

Group Size

Pairs

Materials

Digital Camera, Digital Video camera, firewire, digital tapes, cliff notes, Moviemaker II software, laptop w/ Internet connection, a projector, and a creative mind.

Background for Teachers

Teachers need to know the basics of Moviemaker II, use of a digital camera, digital video camera, and curriculum knowledge they will be centering their project on. They will also know how to hook up a laptop/desktop to a tv or projector to present the finished project.

Student Prior Knowledge

Students should know the basics of how to use a digital camera and digital video camera. They should have knowledge w/ how to research through the Internet. They should possess an inner Steven Spielberg within them waiting to get out.

Intended Learning Outcomes

Students will have the knowledge to create a movie or book trailer using a digital video camera, digital camera, and be able to import video, music, sounds, and pictures into Moviemaker II and create an entertaining and knowledgeable trailer to present to the class to show collaboration, creativity and understanding of the curriculum area they were creating their project for.

Instructional Procedures

Basic Outline:

- 1- Introduction
- 2- Explanation of how the digital video camera works/firewire connection.
- 3- Introduce examples of what a "movie trailer" is and show finished student trailers to spark creativity in students.
- 4- Do a brief review of Moviemaker II. Include the parts of the program, to include tasks and collections, how to capture from a video device, import video, pictures, audio, or music. Also, how to edit a movie including video effects, transitions, and include titles and credits. Concluding in demonstrating how to save completed movie called "rendering" to a computer, CD, e-mail, web or send it back to a camera.
- 5- Now, allow students time to read through the cliff notes, design a storyboard, create their movie trailers using the digital video cameras and import and edit their completed video/pictures in Moviemaker II.
- 6- Share movies that were produced during the class period.

Assessment Plan

Once all the above steps are done, students will share their completed trailers w/ the class.

Authors

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