

FACS: Child Care Review Game (Child Dev)

Summary

This game helps students remember and assimilate information learned in the Child Care Unit. It can be used for other subjects but the questions need to have at least 4 correct answers. This game can also be used as the evaluation tool. Remind the students that even though they may give a correct answer, it has to be one of the top four answers identified by the class.

Main Core Tie

FCS 6th Grade

[Strand 3 Standard 2](#)

Time Frame

1 class periods of 45 minutes each

Group Size

Large Groups

Life Skills

Thinking & Reasoning, Communication

Materials

A transparency with questions and other items to make the game look like the television show, "Family Feud".

Background for Teachers

This is a game like the television game show, "Family Feud". A few days before the end of the unit, have 20 questions on a transparency. Instruct the students to answer them on paper and then turn them in. Tally the four most popular answers for each question. (Since this is time consuming, the four most popular answers from a typical classroom are included.)

Student Prior Knowledge

Basic child care knowledge.

Intended Learning Outcomes

Review of child care information.

Instructional Procedures

Divide the class into families (4-5 students per family).

Ask a question of the first person in Family #1. He/she can confer with the family. If he/she guesses one of the top 4 answers listed on the answer sheet, he/she scores. Then, the next person in that family gets to answer a question, and so on.

If a member of the family gives an incorrect answer, Family #2 gets a chance to answer the question. If they get it correct, they keep going.

A round ends when all 4 answers have been given or no one in either family gets a correct answer.

The family that gave the last correct answer gets the point.

You may call other students to be in families after each question, if you wish.

Bibliography

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Authors

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