

FCCLA SCAVENGER HUNT

On the day following the use of the FCC²LA BINGO game, I assign the *FCCLA Scavenger Hunt* to help students learn the meaning of the terms introduced in first two columns of FCC²LA BINGO. I use other methods (posters, Power Point, bulletin boards) to explore the terms in the other three columns.

This activity not only introduces more information about FCCLA, it also is a tool to use in teaching students about the safe and appropriate use of computers and the Internet in the classroom.

Name _____

FCCLA SCAVENGER HUNT

ECES I – Unit 1, 1a (Leadership Opportunities) &
Unit 1, 2a (Materials Safety Procedures)

Use the Internet to find the answers to each clue listed. Write your answer in the space below the appropriate clue. Use the Internet site for FCCLA <http://fcclainc.org/>

National Programs

1. A national FCCLA peer education program through which young people strive to save lives advocating sober driving, seat belt use, and safe driving habits.
2. *Students Taking Action with Recognition* - competitive events in which members are recognized for proficiency and achievement in chapter and individual projects, leadership skills, and occupational preparation
3. A national FCCLA peer education program through which young people gain a better understanding of how families work and learn skills to become strong family members.
4. A national program that guides students to develop, plan, carry out, and evaluate projects that improve the quality of life in their communities.
5. A national FCCLA program that recognizes FCCLA members who create projects to strengthen leadership skills on the job.
6. A national FCCLA program that guides young people to link their options and skills for success in careers, families, and communities.
7. A national FCCLA program that helps young people build leadership skills.
8. A national FCCLA peer education program that helps young people learn to eat right, be fit, and make healthy choices.
9. A program that helps students find and use their personal power. Members set their own goals, work to achieve them, and enjoy the results.
10. A national FCCLA peer education program that involves youth teaching other young people how to make, save, and spend money wisely.
11. *Students Taking on Prevention* - a peer-to-peer outreach initiative that empowers young people to recognize, report, and reduce the potential for youth violence.
12. Here's an opportunity to live in Japan next summer with a Japanese host family.

Name _____

STAR EVENTS

1. A team event – recognizes chapters that develop a working knowledge of parliamentary law and the ability to conduct an FCCLA business meeting.
2. An individual event – recognizes participants for their ability to perform self-assessments, research and explore a career, set career goals, create a plan for achieving goals, and describe the relationship of Family and Consumer Sciences coursework to the selected career.
3. An individual event – recognizes participants who use Family and Consumer Sciences and/or related occupations skills to develop a portfolio, participate in an interview, and communicate a personal understanding of job requirements.
4. A team event – recognizes chapters that develop and implement a well-balanced program of work and promote FCCLA and Family and Consumer Sciences and/or related occupations and skills to the community.
5. An individual or team event – recognizes participants who make an oral presentation about issues concerning Family and Consumer Sciences and/or related occupations. Participants use visuals to illustrate content of the presentation.
6. An individual or team event – recognizes participants who explain how the FCCLA planning process was used to implement a national program project.
7. An individual or team event – recognizes participants who use Family and Consumer Sciences skills to plan and conduct a child development project that has a positive impact on children and the community.
8. An individual event – recognizes participants who demonstrate their ability to use knowledge and skills gained from their enrollment in an occupational early childhood program.
9. An individual or team event – recognizes participants who use Family and Consumer Sciences and/or related occupations skills and apply communication techniques to develop a project designed to strengthen communication.
10. A team event – recognizes chapters that develop and implement an in-depth service project that makes a worthwhile contribution to families, schools, and communities. Students must use Family and Consumer Sciences content and skills to address and take action on a community need.
11. An individual or team event – recognizes participants who develop a plan for a small business using Family and Consumer Sciences skills and sound business practices. The business must relate to an area of Family and Consumer Sciences Education or related occupations.
12. An individual or team event – recognizes participants who develop a project using technology that addresses a concern related to Family and Consumer Sciences and/or related occupations. The project integrates and applies content from academic subjects.