

## Want to Be a Parent?



### 1<sup>st</sup> day (end of a class period - 20 to 30 minutes)

- Have each student pick a job and be able to get prices by the third day.
- Each student needs to sign job sheet, scenario sheet and Lucky day and Bad day sheets (4).
- Have students for each job meet and decide who will go to which stores, etc.

### 2<sup>nd</sup> Day

- Go over assignment sheet and give each student scenario.
- Share scenarios and bad day/lucky day situations.
- For the remainder of period play the price is right or "Life" game.

### 3<sup>rd</sup> Day

#### **(Teacher needs to check to see if they did job assignment)**

- Each of the three people in a job should take a different third of the block and give out their prices.
- All students should fill out prices on the paper from each person assigned to that job.
- Total all prices and finish assignment sheet.