

CONCENTRATION RULES

CREATING THE GAME

The object of this game is for students to match a number of terms with their definitions or a number of questions with their answers. For example - imagine that you have 8 terms each with a definition. You would write out each term on a large index card. Do the same with the definitions. There will be a total of 16 index cards - 8 with terms, 8 with definitions.

Number the outside of each card from 1-16. Place the cards on a bulletin board along four rows with tacks or on a laminated surface with masking tape. Make up two or three different sets of cards so that several games could be played during one class period. One game usually takes 10-15 minutes.

PLAYING THE GAME

Instruct the class to remove all materials from their table or desks. Writing should not take place during the game since the matches are to be made from memory. Divide the class into 2-8 teams. Determine the order in which each team gets a turn. One student from the first team selects two numbered index cards either on his/her own or with the help of teammates. The teacher turns the cards over and reads them aloud to see if they are a match. If the cards are a match the student is rewarded with a treat. Even if the cards match, it is the next team's turn; no team can take two turns in a row.