Design a Room

Summary
Students will demonstrate their understanding of the basics of design by designing their own "great room," using appropriate color schemes.

Main Core Tie
FACS Exploration
Strand 1 Standard 4

Time Frame
2 class periods of 45 minutes each

Group Size
Individual

Life Skills
Thinking & Reasoning

Materials
Copies of assignment, scissors, glue, colored pencils, catalogs, books, fabrics, and various resources for students to utilize in their assignment.

Background for Teachers
Make sure students have a basic background of interior design principles.

Student Prior Knowledge
Basic interior design principles.

Intended Learning Outcomes
Apply what they have learned about interior design by designing a room of their own.

Instructional Procedures
1. Each student will select furniture for their "great room." They are to plan a pleasing layout and consider the traffic pattern.
2. A focal point should be identified.
3. Students are to color their room. They should include as many samples and pictures as possible to give a reasonable feel of the room.
   Items that have been scanned into the computer may not be clear on the preview screen, but will print so that they are very legible.

Authors
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