

Design a Room

Summary

Students will demonstrate their understanding of the basics of design by designing their own "great room," using appropriate color schemes.

Main Core Tie

FCS Exploration

[Strand 2 Standard 4](#)

Time Frame

2 class periods of 45 minutes each

Group Size

Individual

Life Skills

Thinking & Reasoning

Materials

Copies of assignment, scissors, glue, colored pencils, catalogs, books, fabrics, and various resources for students to utilize in their assignment.

Background for Teachers

Make sure students have a basic background of interior design principles.

Student Prior Knowledge

Basic interior design principles.

Intended Learning Outcomes

Apply what they have learned about interior design by designing a room of their own.

Instructional Procedures

1. Each student will select furniture for their "great room." They are to plan a pleasing layout and consider the traffic pattern.
 2. A focal point should be identified.
 3. Students are to color their room. They should include as many samples and pictures as possible to give a reasonable feel of the room.
- Items that have been scanned into the computer may not be clear on the preview screen, but will print so that they are very legible.

Authors

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