

Situation Cards

1. Steal the captain's hat. Swab the decks. Lose one turn.	2. You discover an island with orange trees. You and each player receive 2 food cards and you can take another turn.
3. Your ship strikes an underwater reef. Fix the hull of the ship by yourself. Take another turn and 1 gold coin.	4. Find the Captain's spyglass. Collect one gold coin.
5. You were showing off and fell off the crow's nest. Spend your next turn in the doctor's quarters. Everyone else has to do your jobs. Give them all 1 gold piece.	6. Steal your neighbor's grub. Lose 2 food cards.
7. Use the Captain's parrot to get feathers for your hat. Pay the Captain 3 gold coins for a new parrot.	8. Find treasure chest filled with 10 gold coins. Keep the treasure for yourself, until your neighbor finds out and takes it from you.
9. Find a treasure chest with enough gold coins for each person to have 5 coins each. Share with the entire crew.	10. Steal Pegleg Pete's wooden leg and use it for firewood. Give 2 gold coins to pay for a new one.

Situation Cards, cont.

11. You didn't do a good job when you swabbed deck and left puddles. The Captain slipped in one of the puddles. You lose one turn.	12. You get seasick. Lose one turn.
13. Spot land from the crow's nest. Take 2 water cards from each player.	14. You help get your crew shipshape. Take another turn.
15. Congratulations! You sank an enemy ship. Get 3 gold coins and 3 food cards.	16. You get in a fight with the sailor on your left. Knock him off gangplank. Lose one turn
17. Knock the pet monkey into the sea. Lose one turn.	18. You have fair winds on your journey. You followed the captain's orders and set the sails correctly. Take another turn and 2 gold coins.
19. You use ships sails to make new clothes. Lose one turn.	20. The Captain hears you call him a "Land Lubber". Spend the next turn locked up. Pay 1 gold coin.

Situation Cards, cont.

21. You lose the treasure map. Pay everyone 1 gold coin.	22. You steal your neighbor's gold. Lose your next turn.
23. Sudden storm at sea. You batten down the hatches and ride out the storm. Everyone is frightened, but you tell jokes and make them feel better. Take 2 gold coins.	24. You and your fellow sailors use cannonballs for bowling and they go overboard. Lose one turn. Pay 1 gold coin to buy new cannonballs.
25. You didn't follow the captain's orders and sailed into the middle of a hurricane. Lose 1 food card, 1 water card, and 2 gold coins.	26. Accidentally light cannon. Lose one food card. Pay 2 gold coins to repair ship.
27. Weigh anchor too soon and leave Swashbuckler Sam on the island. Go back and get him. Lose one turn and pay 1 food card.	28. Get caught making fun of the cook's food. Lose one food card.
29. Lose compass overboard. Lose your next turn figuring out directions.	30. Accidentally lit barrel of gunpowder. Lose one water card to put out the fire.

Situation Cards, cont.

31. You get caught in fishnet and have to cut the net to get out. Buy a new net with 1 gold coin.	32. Spill orange juice all over treasure map. Pay everyone 1 gold coin.
33. Steal oranges from all the crew. Everyone is sick and you have to do all the work. Lose one turn.	34. You polished the plank without being asked. Take 2 gold coins.
35. You found one crew mate's missing sword. Take 3 gold coins.	36. You catch the biggest fish and share with the crew. Take 2 gold coins.
37. You take a bath. Take 2 gold coins.	38. You stop and help a broken down ship without plundering. Take 2 gold coins.
39. The cook is ill so you fix dinner. Take one food card and 1 gold coin.	40. You find someone's missing treasure chest on the floor. You give it back to them. Take 4 gold coins.

Situation Cards, cont.

41. You try to start a mutiny, but lose. The entire crew is angry with you. Lose 1 turn and pay 5 gold coins.	42. You find a well of fresh water for all the crew. Take 2 gold coins and all players get 2 water cards.
43. You repaired the Jolly Roger flag and hoist it back up the pole. Take 1 gold coin.	44. You cut out new sails to replace the ones that are tattered. Take 2 gold coins.
45. You stop a fight between 2 sailors. Take 2 gold coins.	46. You take the monkey for a walk. Take 1 gold coin.
47. You sharpen the swords for the other crew. Take one gold coin.	48. You clean the captain's spyglass. Take 2 gold coins.
49. You stand watch late at night so the other sailors can sleep. Take 1 gold coin.	50. You untangle the ropes after the monkey was playing with them. Take 3 gold coins.

Situation Cards, cont.

51. You didn't set the forks on the table and another crew member had to get them. Lose 1 food card.	52. You forgot to bring back coconuts from the island and everyone really wanted coconut pie for dessert. Lose 2 food cards.
53. You ate the last piece of chocolate cake and it was for the captain. Lose 1 food card and bake another cake.	54. You went to the market on the island and didn't pay for your food. Lose 1 turn and 2 food cards.
55. You didn't get up to fix breakfast on time so now everyone is hungry. Lose 1 food card.	56. You did the dishes using dirty ocean water and now everyone is sick. Lose 1 food card.
57. You spent the afternoon eating all the apples on board. Lose a turn because you are sick and 1 food card.	58. You took the captain's breakfast to him in his cabin because he had a sore foot. Take 1 food card.
59. You kept the rats out of the cheese. Take 2 food cards.	60. You clean the galley. Take 3 food cards.

Situation Cards, cont.

61. During a storm you closed the hatch before the water went below deck. Take 2 water cards and 1 food card.	62. You fix a great dinner with things from all the food groups. The crew is so happy. Take 2 food cards.
63. You find eggs on an island and fix pancakes for everyone. Take 1 food card.	64. You shine the Captain's boots after he spilled ketchup on them. Take 3 food cards.
65. You catch rainwater in a barrel and share with everyone. Take 2 water cards.	66. You wash the sails. Take 2 water cards.
67. You wash the monkey with the Captain's water. Lose 1 water card.	68. You get into a water fight with other crew members. Lose 2 water cards.
69. You discover a new island that has clean running water. Take 3 water cards.	70. You wash out the Captain's socks. Take 2 water cards.